

LIFE POINTS 26  
 DRAMA POINTS 20  
 EXPERIENCE POINTS



CHARACTER NAME Tara Maclay  
 CHARACTER TYPE White Hat  
 DESCRIPTION \_\_\_\_\_

## ATTRIBUTES

STRENGTH 2 INTELLIGENCE 3  
 DEXTERITY 2 PERCEPTION 3  
 CONSTITUTION 2 WILLPOWER 4

## SKILLS

ACROBATICS	<u>2</u>	KNOWLEDGE	<u>3</u>
ART	<u>0</u>	KUNG FU	<u>2</u>
COMPUTERS	<u>1</u>	LANGUAGES	<u>0</u>
CRIME	<u>0</u>	MR. FIX-IT	<u>0</u>
DOCTOR	<u>1</u>	NOTICE	<u>3</u>
DRIVING	<u>2</u>	OCCULTISM	<u>4</u>
GETTING MEDIEVAL	<u>2</u>	SCIENCE	<u>1</u>
GUN FU	<u>0</u>	SPORTS	<u>0</u>
INFLUENCE	<u>2</u>	WILD CARD	<u>3</u>

(RIDING HORSES)

## USEFUL INFORMATION

INITIATIVE (DIO + DEX) \_\_\_\_\_  
 PERCEPTION (DIO + PER + NOTICE) \_\_\_\_\_

## QUALITIES

Attractiveness +2 \_\_\_\_\_ Sorcery 3 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## DRAWBACKS

Adversary (Assorted) 3 \_\_\_\_\_ Emotional Problems  
 Love \_\_\_\_\_ (Fear of Rejection)  
 Minority (Gay Wicca) \_\_\_\_\_ Misfit \_\_\_\_\_

## COMBAT MANEUVERS

MANEUVER	BONUS	BASE DAMAGE	NOTES
Dodge	4	—	Defense action
Magic	11	Varies	By spell
Telekinesis	7	•	Bash or Slash/stab

## NOTES

## SUCCESS LEVELS TABLE

ROLL TOTAL	SUCCESS LEVELS	DESCRIPTION
9-10	1	ADEQUATE
11-12	2	DECENT
13-14	3	GOOD
15-16	4	VERY GOOD
17-20	5	EXCELLENT
21-23	6	EXTRAORDINARY
24-26	7	MIND-BOGGLING
27-29	8	OUTRAGEOUS
30-32	9	SUPERHEROIC
33-35	10	GOD-LIKE
+3	+1	