

# Questing Troll Hero

## ARCHETYPE

## CHARACTER TYPE HERO

Life Points 83    Drama Points 10

### Attributes (20)

Strength 7 (+4 from Troll Quality)  
Dexterity 5 (+1 from Troll Quality)  
Constitution 6 (+3 from Troll Quality)  
Intelligence 2 (-1 from Troll Quality)  
Perception 4  
Willpower 3

### Qualities (20)

Armor Value 2 (Part of Troll Quality)  
Fast Reaction Time (2)  
Good Luck 3 (3)  
Hard to Kill 7 (4; 3 levels part of Troll Quality)  
Resistance (Pain) 5 (5)  
Troll (6)

### Drawbacks (6)

Attractiveness -4 (Part of Troll Quality)  
Mental Problem  
(Severe Delusion—Slayer is a Troll Goddess) (2)  
Reckless (Part of Troll Quality)  
Resources (Miserable) (4)

### Skills (20 + 6 from Drawbacks)

Acrobatics 3	Knowledge 0
Art I	Kung Fu 6
Computers 0	Languages I
Crime 0	Mr. Fix-It 0
Doctor 0	Notice 2
Driving 0	Occultism 2
Getting Medieval 6	Science 0
Gun Fu 0	Sports 0
Influence 0	Wild Card (The Land of Trolls) 5

### Maneuvers

	Bonus	Base Damage	Notes
Big Ass Hammer	11	40	Bash
Big Knife	11	21	Slash/stab
Dodge	11	—	Defense action
Grapple	13	—	Defense action
Kick	10	16	Bash
Punch	11	14	Bash
Toss	10	7	Bash; must Grapple first

